



**BootCamp**   
OUTDOOR EXPERIENTIAL LEARNING

# OUTDOOR EXPERIENTIAL *Learning*

***But where's the spreadsheet?***

The spreadsheets sink in the waterfalls. Unknown little birds tear apart the focus groups. A thousand feet above sea level, that client brief and the quarter-end presentation succumb to vertigo. *You rise. You realize. You are reborn.*

***Here begins the Quantum Leap.***



Experiential education (or "learning by doing") is the process of actively engaging corporate executives in an [experience](#) that will have benefits and consequences. Executives make discoveries and experiment with knowledge themselves, instead of hearing or reading about the experiences of others. Executives also reflect on their experiences, thus developing new [skills](#), new [attitudes](#), and new [theories](#) or ways of [thinking](#). Executives also relate existing knowledge and theory to their experience to better understand the existing theory or modify it.

Business Management is increasingly the management of change for which there are often no precedents. The new century has created new demands and therefore, new challenges.

In order to survive and prosper, organizations now need a more critical and discerning level of leaders and decision-makers. This is best achieved through the Outdoor Methodology of Experiential learning where the dynamic skills bring out the best in executives and others.

#### **Old Chinese Proverb**

*"Tell me and I forget, Show me and I remember  
Involve me and I understand"*

The concept of experiential learning explores the cyclical pattern of learning from Experience through Reflection and Conceptualizing to Action and on to further Experience.

Adventure Based Outdoor Experiential Learning is a learning process that draws upon experiences encountered during outdoor journeys.

The executive is equipped with foundation skills such as navigation, decision-making (in the outdoor context), and is then presented with opportunities to utilize these primary skills during a challenging experience.

The challenge can encompass physical, social, emotional, spiritual and intellectual dimensions of experience.

The learner uses their foundation skills in the experience, bears the consequence of their actions in a constructive and affirming manner and then uses reflection to determine how they might approach a similar situation again. Thus the final element is the "transfer" of learning into everyday contexts.

***One of the most powerful tools that we currently use for Advanced Training - due to its speed and effectiveness in achieving results- is the experiential or action-learning simulation. Action Learning is based on the premise that people learn best from experience - and from reflecting on experience to gain insights for personal, professional and team development. While on the surface they often appear to be simply "games", the team and leadership simulations that we use are a form of action-learning that serve as powerful "practice fields" to sharpen critical skills for on-the-job application.***

#### **"Outdoors" Methodology**

Working closely with clients, "[BootCamp](#)" identifies:

- Problems
- Diagnoses needs
- Develops capabilities at organizational, team and personnel levels.

Programs are drawn up in close collaboration with client organizations in order to meet defined objectives.

#### **Exercises and tasks are set to:**

- Test and extend skills in leadership
- Reliance on self and others
- Communication
- Problem solving, Conflict resolution

With each program, designed to meet the client's expectations, combined with full evaluation and feed back to the participants, the opportunities exist for individuals to fulfill their maximum potential.

Tasks are goal oriented with constant feed back for evaluation. Analysis and assessment take place both on the field and indoors to ensure that the learning experience is relevant and transferable to company and job function requirements. Our Team of Behavioral Consultants through Process Consulting does this very effectively.

#### **"BootCamp" Impact**

The learning is experiential, dramatized by the powerful impact of the outdoors - Be it in the Himalayas or the Desert landscape! Not only more vivid but also which transfers directly to Management skill and style at the work place.

## Some Sample Exercises\*

**Volleyball (Indoor/ Outdoor): Ice Breaking & Introduction:** There will be a volleyball game played between two teams without the physical presence of a ball and the participants will have to pass the ball to each other calling out their names and making eye contact. A warm up activity (mental and physical).

**Navigational Treasure Hunt with one pot cooking (Outdoor): Problem solving, decision making, & conflict management:** The points where the treasures are hidden. The maps will be exchange amongst the groups to locate and find the treasures. Groups have to do a one pot cooking exercise.

**Minefield Crossing (Indoor/Outdoor): Leadership, Trust & Communication:** The participants will be blindfolded and the leader who can see will stand at the other end of the minefield and direct the group members to negotiate through the minefield.

**Steam Engine (Outdoor): Teamwork & Coordination:** The members legs will be tied to a pipe and they will have to walk in the same motion together

**Spider Web Construction (Indoor/Outdoor): Team building & Trust:** The team members will need to construct a net with ropes tied to two posts and pass each member through a different hole

**Stretcher Building (Outdoor): Trust building & Teamwork:** Teams have to make a stretcher and carry all the team members to a certain distance.

**Four way Tug of War (Outdoor): Teamwork:** Fighting spirit & Achievement:

**Roll Your Goal (Indoor/Outdoor): Teamwork & Concentration:** Teams will be shifting marbles from one bucket to the other which kept at a distance through the marble carrier.

**Indian Rope Trick (Outdoor): Leadership, Trust & Communication:** Forming a shape with the help of a rope by the members blind folded and one leader/ communicator unfolded giving direction.

**Burma Bridge Crossing (Outdoor): Overcoming fear, Facing challenge & achievement:** Members have to cross a hanging rope bridge over the lake.

**Low Rope Crossing (Outdoor): Overcoming fear & Inter personal relationship & Motivation:** Members have to cross a lake with the help of two ropes tied on both sides of the water body.

**Obstacle Field Crossing (Outdoor): Physical endurance & Team Spirit:** Team members have to cross some obstacles like Rope Trap, Swing Trap, Spider Web, Sliding Net, Tarzan Swing, Commando Tunnel, Balance Beam, Monkey Crawling etc.

**Sports Climbing (Outdoor): Overcoming fear, Facing challenge & achievement:** Members have to climb an artificial rock wall.

**Rappelling (Outdoor): Overcoming fear, Facing challenge & Self Confidence:** Members have to climb down from a height with the help of a rope.

**Flying Fox (Outdoor): Overcoming fear, Facing challenge, & Motivation:** Members have to slide down from a height with the help of a rope.

*\*The above mentioned are an indicative list of activities. Sequencing and selection of activities may vary based on the group composition, in discussion with the organization representatives. Activities can be added or removed for increasing or decreasing the difficulty levels.*



## Some Moments from our Outdoor Experiential Programs



Spiders Web



Tidal Wave



River Crossing



Dynamite



Stretcher Building



Trust Fall



Rock Climbing



Night Blind Walk



Burma Bridge



Minefield



"Outdoors" Signature



"Outdoors" Signature